

## NATIONAL SPRINT EVENT

# BOBBEJAANLAND

## 31 03 2019

### PROGRAM

**8h30** Opening Arena  
**10h00** First start National Event  
**11h30** Last start National Event  
**12h30** Mass Start Mixed Relay  
**13h30** Prize Giving Ceremony  
**14h00** Start Indoor O

**Start times Available at:**  
<http://helga-o.com/start/?lauf=1572>



### Race details:

Map: Bobbejaanland  
Scale: 1 / 2.500  
Contour interval: 2.5m  
Course Setter: Dirk Goossens  
Mappers: Peter Bleyens & Dirk Goossens

### Start Procedure:

- -3' Call up and enter box
- -2' Control Description (also on map)
- -1' Maps and SIAC activation
- Start (50m)

### Fairplay:

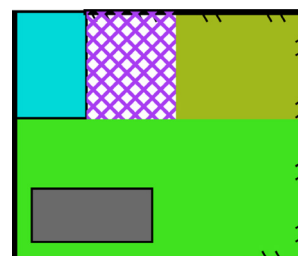
The map is drawn following the new ISsprOM 20xx standards.  
it is forbidden to cross:

- 3rd green
- Impassable wall (thick black line)
- Impassable fence
- Private area (olive green)
- Buildings (dark grey)
- Purple hatched areas

There are cameras in every corner of the park so the VAR (Video Assistant Referee) will help us make our point ;-).

**The monorail is NOT drawn on the map  
(as well as all things in the sky)**

trespassing,  
crossing,  
jumping is forbidden



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### Distances

**Start times Available at:**  
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### Distance competition center to start:

H Elite , D Elite in the arena  
Day entry (SE & SD) in the arena  
All other categories: 500m

**Distance finish to competition center:** 0m

### SPORTident:

- Everybody renting an SI will receive an SI Card 9
- SIAC (touch free punching) will be activated during the event.
- You can still punch all controls as usual with an older SI Card

**ENJOY!**

Course	Start	Shortest route	Classes
1	Arena	4,2 km	H Elite, H-20
2	Arena	3,2 km	D Elite, D-20
3	500m	3,8 km	H35, H40, H-18
4	500m	3,3 km	H45, D35, D-18
5	500m	2,9 km	H50, H55, H-16, D40
6	500m	2,5 km	D45, D50, D-16
7	500m	2,3 km	H60, H65, H-14, D55
8	500m	1,9 km	H70, H75, D60, D65, D-14
9	500m	1,7 km	H80, H85, D70, D75, D80
10	500m	1,4 km	H-12, D-12
11	500m	1,2 km	H-10, D-10
12	Arena	4,2 km	Short Difficult
13	Arena	2,6 km	Short Easy

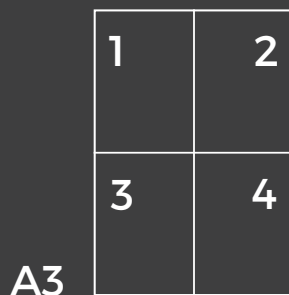




# BRIEFING MIXED RELAY

**Map:** 1 / 2500 - A3  
Runner 1 (Man)  
Runner 2 (Woman)

There is one A3 map, divided in 4 smaller (A5) maps, per team.  
The first runner (a man) start with map 1, at the finish, he gives his map and SPORTident to runner 2 (a woman), she runs course 2 and gives everything back, etc...  
There are different orders of these 4 maps for all teams!



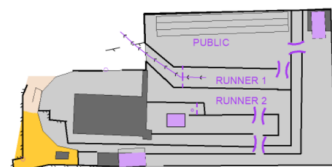
Start = Gunshot (mass start)  
Exchange = Map AND Sportident  
Finish = Punch on the finish line

## Timing

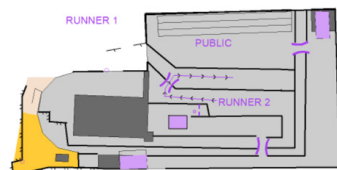
- 12 15 Example for relay
- 12 20 Check in Runner 1
- (clear + check + map)
- 12 20 Check in Runner 2
- 12 30 Start
- 12 35 Arena passage Runner 1
- 12 40 Exchange 1
- 12 45 Arena passage Runner 2
- 12 50 Exchange 2
- 12 55 Arena passage Runner 1
- 13 00 Exchange 3
- 13 05 Arena passage Runner 2
- 13 10 Finish winners
- 13 30 Price Giving Ceremony
- 14 00 End of competition



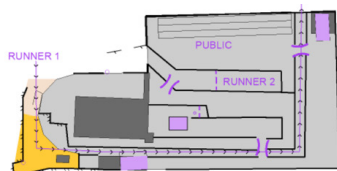
VOOR DE START  
RUNNER 1  
-CLEAR EN CHECK SI KAART  
-KRIJGT BIJ HET BETREDEN VAN STARTVAK  
EEN KAART MET VIER PARCOURS OP  
RUNNER 2 BEVIND ZICH IN AANKOMSTZONE



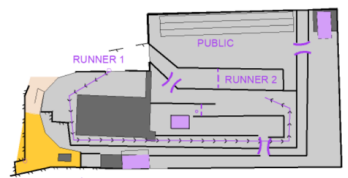
NA DE START  
RUNNER 1 VERLAAT DE HAL  
RUNNER 2 GAAT NAAR HET STARTVAK



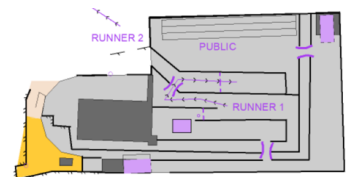
NA 5 MIN  
RUNNER 1 LOOPT DOOR DE HAL  
RUNNER 2 WACHT IN HET STARTVAK



NA 10 MIN  
RUNNER 1 LOOPT NAAR AANKOMSTZONE  
RUNNER 2 NEEMT SI EN KAART OVER



RUNNER 2 VERLAAT DE HAL  
RUNNER 1 GAAT VAN AANKOMSTZONE NAAR STARTZONE  
VOOR VOLGENDE AFLOSSING



NA 3 AFLOSSINGEN  
RUNNER 2 FINISHT NA HET AFLEGGEN VAN PARCOUR 4  
FINISH POST PUNCHEN

